

## Freeciv - Feature #696479

### Check if military\_advisor has already run before running it in last\_activities

2017-09-12 05:15 AM - Marko Lindqvist

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Marko Lindqvist	<b>% Done:</b>	0%
<b>Category:</b>	AI	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Currently AI always runs military_advisor in last_activities. Purpose of this patch is to prepare for the future where texai may run it mid-turn.			

#### History

##### #1 - 2017-09-12 05:20 AM - Marko Lindqvist

- File 0014-Check-if-military\_advisor-has-already-run-before-run.patch added
- Status changed from In Progress to Resolved
- Assignee set to Marko Lindqvist

##### #2 - 2017-09-15 03:03 PM - Marko Lindqvist

- Status changed from Resolved to Closed

#### Files

0014-Check-if-military_advisor-has-already-run-before-run.patch	2.04 KB	2017-09-12	Marko Lindqvist
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