

## Freeciv - Feature #699485

**Tex: Copy all tiles to tex map once map generated or loaded**

2017-09-26 01:03 AM - Marko Lindqvist

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Marko Lindqvist	<b>% Done:</b>	0%
<b>Category:</b>	AI	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			

### History

#### #1 - 2017-09-26 01:06 AM - Marko Lindqvist

- File 0023-Tex-Copy-all-tiles-to-tex-map-once-map-generated-or-.patch added
- Status changed from In Progress to Resolved

#### #2 - 2017-09-27 01:54 PM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

### Files

0023-Tex-Copy-all-tiles-to-tex-map-once-map-generated-or-.patch	4.38 KB	2017-09-25	Marko Lindqvist
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