

Freeciv - Bug #739976

Action names with "(name may be wrong)"

2018-03-15 12:54 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
Action names are often shown in a form "<actual action name> (name may be wrong)" in the client.			
For example "Go to and..." -menu has all the entries in that form.			

History

#1 - 2018-03-15 02:09 PM - Marko Lindqvist

- File 0037-Add-ui_name-support-for-Transform_Terrain-action.patch added
- Category set to General
- Status changed from New to Resolved
- Sprint/Milestone set to 3.1.0

#2 - 2018-03-17 07:42 AM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

0037-Add-ui_name-support-for-Transform_Terrain-action.patch	7.48 KB	2018-03-15	Marko Lindqvist
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