

## Freeciv - Feature #750025

### "Fortify" action: be consistent WRT flags

2018-04-26 12:27 PM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	100%
<b>Category:</b>	General	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
The unit class flag "CanFortify" and the unit type flag "Cant_Fortify" has a similar effect on the "Fortify" action. Handle them the same way. Document the current situation.			

#### History

##### #1 - 2018-04-26 12:46 PM - Sveinung Kvilhaugsvik

- File 0001-Fortify-action-be-consistent-WRT-flags.patch added
- Status changed from In Progress to Resolved

##### #2 - 2018-04-28 10:44 PM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed
- % Done changed from 90 to 100

#### Files

0001-Fortify-action-be-consistent-WRT-flags.patch	10.1 KB	2018-04-26	Sveinung Kvilhaugsvik
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