

## Freeciv - Feature #756123

### Introduce action\_get\_activity()

2018-05-28 11:36 AM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	100%
<b>Category:</b>	General	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Introduce the new function action_get_activity(). It returns the unit activity an action may result in, or ACTIVITY_LAST if the action doesn't result in a unit activity.			

#### History

##### #1 - 2018-05-28 11:37 AM - Sveinung Kvilhaugsvik

- File 0001-Introduce-action\_get\_activity.patch added
- Status changed from In Progress to Resolved

##### #2 - 2018-05-30 09:35 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed
- % Done changed from 90 to 100

#### Files

0001-Introduce-action_get_activity.patch	2.97 KB	2018-05-28	Sveinung Kvilhaugsvik
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