

Freeciv - Feature #778026

Increase max number of unit types to 250

2018-10-06 06:31 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			

History

#1 - 2018-10-06 06:33 AM - Marko Lindqvist

- File 0025-Increase-max-number-of-unit-types-to-250.patch added
- Status changed from In Progress to Resolved

#2 - 2018-10-09 09:55 PM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

0025-Increase-max-number-of-unit-types-to-250.patch	1.9 KB	2018-10-06	Marko Lindqvist
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