

Freeciv - Bug #778668

Some new server settings in S3_0 SSET_RULES but should be SSET_RULES_FLEXIBLE

2018-10-10 02:45 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	Server	Estimated time:	0.00 hour
Sprint/Milestone:			
Description			
Noticed while updating a scenario from 2.6 format to 3.0 format; some of the new SSET_RULES server settings should probably be SSET_RULES_FLEXIBLE.			
When updating an scenario, following new settings get saved despite having default value (SSET_RULES are saved that way, SSET_RULES_FLEXIBLE would not):			
- caravan_bonus_style			
- globalwarming_percent			
- nuclearwinter_percent			
- techleak			
- trade_revenue_style			
- tradeworldrelpct			

History

#1 - 2018-10-10 02:45 AM - Marko Lindqvist

- Blocks Task #656466: S3_0 datafile format freeze (d3f) added

#2 - 2018-10-10 05:18 AM - Marko Lindqvist

- Sprint/Milestone deleted (3.0.0)

Going through existing settings it seems that use of SSET_RULES instead of SSET_RULES_FLEXIBLE is in line with the old settings.

Dropping 3.0 target, but leaving the ticket open in case we want to revisit what settings users can change (vote for changing).

#3 - 2018-10-10 05:18 AM - Marko Lindqvist

- Blocks deleted (Task #656466: S3_0 datafile format freeze (d3f))

#4 - 2021-09-19 09:30 AM - Marko Lindqvist

- Status changed from New to Closed

- Assignee set to Marko Lindqvist

Marko Lindqvist wrote:

Dropping 3.0 target, but leaving the ticket open in case we want to revisit what settings users can change (vote for changing).

In three years nobody has wanted any changes to these. Closing the ticket now. Open a new one (in osdn), if you want them changed in the future.