

Freeciv - Feature #780295

Combine NETWORK_CAPSTRING_MANDATORY and NETWORK_CAPSTRING_OPTIONAL

2018-10-17 09:27 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
NETWORK_CAPSTRING_MANDATORY and NETWORK_CAPSTRING_OPTIONAL were split because ggz support required it. Since ggz support has been dropped, there's no need to keep them separated any more. Make them single NETWORK_CAPSTRING again.			

History

#1 - 2019-02-12 04:32 PM - Marko Lindqvist

- File 0019-Combine-NETWORK_CAPSTRING_MANDATORY-and-NETWORK_CAPS.patch added

- Status changed from New to Resolved

#2 - 2019-02-14 10:16 PM - Marko Lindqvist

- Status changed from Resolved to Closed

- Assignee set to Marko Lindqvist

Files

0019-Combine-NETWORK_CAPSTRING_MANDATORY-and-NETWORK_CAPS.patch2019-02-12

Marko Lindqvist