

## Freeciv - Bug #781737

### Meson: CreateProcess() failure on Windows for running scripts

2018-10-24 01:20 PM - Marko Lindqvist

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Marko Lindqvist	<b>% Done:</b>	0%
<b>Category:</b>	Bootstrap	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
We currently run code generation scripts from meson as if they were executables, relying on shebang lines. That does not work on Windows. We will need to run interpreters explicitly.			

#### History

##### #1 - 2018-10-24 02:35 PM - Marko Lindqvist

- File 0004-meson-Explicitly-run-interpreters-instead-of-relying.patch added
- Status changed from In Progress to Resolved

##### #2 - 2018-10-27 06:09 AM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

#### Files

0004-meson-Explicitly-run-interpreters-instead-of-relying.patch	2.53 KB	2018-10-24	Marko Lindqvist
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