

## Freeciv - Feature #803003

### Tex: Update unit type on tex map

2019-02-16 11:49 AM - Marko Lindqvist

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Marko Lindqvist	<b>% Done:</b>	0%
<b>Category:</b>	AI	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Update unit type on tex map when they are upgraded or converted.			

#### History

##### #1 - 2019-02-16 11:54 AM - Marko Lindqvist

- File 0007-Tex-Update-unit-type-on-tex-map.patch added
- Status changed from In Progress to Resolved

##### #2 - 2019-02-18 01:41 PM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

#### Files

0007-Tex-Update-unit-type-on-tex-map.patch	8.03 KB	2019-02-16	Marko Lindqvist
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