

Freeciv - Feature #823396

Achievement type Killer

2019-06-26 02:35 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	3.2.0		
Description			
Add a new achievement type Killer that is granted when enough enemy units have been defeated.			

History

#1 - 2021-03-23 05:41 AM - Marko Lindqvist

- File 0031-Add-achievement-type-Killer.patch added
- Status changed from New to Resolved
- Sprint/Milestone set to 3.2.0

#2 - 2021-03-29 07:12 AM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

0031-Add-achievement-type-Killer.patch	2.26 KB	2021-03-23	Marko Lindqvist
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