

Freeciv - Feature #823714

Granularity: Add Settlers

2019-06-28 05:11 AM - Marko Lindqvist

| | | | |
|--|-----------------|------------------------|-----------|
| Status: | Closed | Start date: | |
| Priority: | Normal | Due date: | |
| Assignee: | Marko Lindqvist | % Done: | 0% |
| Category: | Rulesets | Estimated time: | 0.00 hour |
| Sprint/Milestone: | 3.1.0 | | |
| Description | | | |
| Add Settlers unit type that can found cities (add "Found City" action enabler) to Granularity ruleset. | | | |

History

#1 - 2019-06-28 05:20 AM - Marko Lindqvist

- File 0044-Granularity-Add-Settlers-unit-type.patch added
- Status changed from In Progress to Resolved

#2 - 2019-07-09 02:29 AM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

| | | | |
|---|---------|------------|-----------------|
| 0044-Granularity-Add-Settlers-unit-type.patch | 3.24 KB | 2019-06-28 | Marko Lindqvist |
|---|---------|------------|-----------------|