

## Freeciv - Feature #847376

### Set MAP\_MAX\_SIZE to 38 for Freeciv-web

2019-11-15 09:39 AM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	0%
<b>Category:</b>	Freeciv-web	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Freeciv-web has carried a patch to increase Max map size for Freeciv-web since 2017. MAP_MAX_SIZE is inside an ifdef FREECIV_WEB in Freeciv. Take the patch Andreas added to Freeciv-web so Freeciv-web can drop the patch.			

#### History

##### #1 - 2019-11-15 09:41 AM - Sveinung Kvilhaugsvik

- File 0001-Set-MAP\_MAX\_SIZE-to-38-for-Freeciv-web.patch added

- Status changed from In Progress to Resolved

##### #2 - 2019-11-17 01:16 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

#### Files

0001-Set-MAP_MAX_SIZE-to-38-for-Freeciv-web.patch	991 Bytes	2019-11-15	Sveinung Kvilhaugsvik
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