

## Freeciv - Feature #849138

### adv\_data: clarify what is being counted

2019-11-24 03:02 PM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	0%
<b>Category:</b>	AI	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Rename "missiles" to "suicide_attackers" since that is what is being counted. Rename "missile" to "suicide_attack" since that is what is being checked for.			

#### History

##### #1 - 2019-11-24 03:04 PM - Sveinung Kvilhaugsvik

- File 0001-adv\_data-clarify-what-is-being-counted.patch added
- Status changed from In Progress to Resolved
- Sprint/Milestone set to 3.1.0

##### #2 - 2019-11-26 05:35 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

#### Files

0001-adv_data-clarify-what-is-being-counted.patch	3.41 KB	2019-11-24	Sveinung Kvilhaugsvik
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