

Freeciv - Feature #849194

webperimental: add being healed movement costs

2019-11-24 09:01 PM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	Rulesets	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			

History

#1 - 2019-11-24 09:03 PM - Sveinung Kvilhaugsvik

- File 0001-webperimental-add-being-healed-movement-costs.patch added
- Status changed from In Progress to Resolved

#2 - 2019-11-26 10:10 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

Files

0001-webperimental-add-being-healed-movement-costs.patch	1.62 KB	2019-11-24	Sveinung Kvilhaugsvik
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