

Freeciv - Feature #850669

civ1: take all movement on embark and on disembark

2019-12-03 08:20 PM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	Rulesets	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
This brings it closer to Civilization 1.			
This is just a start the people working on improving civ1 can fine tune.			

History

#1 - 2019-12-03 09:21 PM - Sveinung Kvilhaugsvik

- File 0002-civ1-improved-dis-embark-move-cost.patch added

- Status changed from In Progress to Resolved

#2 - 2019-12-05 09:35 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

Files

0002-civ1-improved-dis-embark-move-cost.patch	3.57 KB	2019-12-03	Sveinung Kvilhaugsvik
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