

Freeciv - Feature #850770

dai_action_value_unit_vs_city(): Improved movement cost from action estimate accuracy

2019-12-04 09:55 AM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	AI	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
Evaluate movement cost from the action in the state the unit will have after the action may have moved it.			

History

#1 - 2019-12-12 08:45 AM - Sveinung Kvilhaugsvik

- File 0001-Improve-movement-cost-from-action-estimation.patch added

- Subject changed from dai_action_value_unit_vs_city(): Accurate movement cost from action to dai_action_value_unit_vs_city(): Improved movement cost from action estimate accuracy

- Status changed from New to Resolved

- Assignee set to Sveinung Kvilhaugsvik

#2 - 2019-12-14 05:12 PM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

Files

0001-Improve-movement-cost-from-action-estimation.patch	7.28 KB	2019-12-12	Sveinung Kvilhaugsvik
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