

Freeciv - Feature #859843

rulesave: save all var named action properties

2020-02-12 06:34 PM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	freeciv-ruledit	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
Save action kind, min range, max range and actor consuming always if a var name is defined. Group by action.			

History

#1 - 2020-02-12 06:37 PM - Sveinung Kvilhaugsvik

- File 0009-rulesave.patch added

- Status changed from In Progress to Resolved

#2 - 2020-02-14 07:25 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

Files

0009-rulesave.patch	1.95 KB	2020-02-12	Sveinung Kvilhaugsvik
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