

Freeciv - Feature #861829

User actions: accommodate Lua dice rolls

2020-02-25 01:58 PM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
Explicitly set the action probability of each User Action to not implemented. They are owned by the ruleset. The ruleset author should be able to implement dice rolls for them in Lua without getting the wrong action probability sent to the player.			

History

#1 - 2020-02-25 02:00 PM - Sveinung Kvilhaugsvik

- File *ua.patch* added

- Status changed from *In Progress* to *Resolved*

#2 - 2020-02-27 03:58 AM - Sveinung Kvilhaugsvik

- Status changed from *Resolved* to *Closed*

Files

ua.patch	1.31 KB	2020-02-25	Sveinung Kvilhaugsvik
----------	---------	------------	-----------------------