

Freeciv - Bug #870328

README.effects: CityStatus ranges listed in wrong order

2020-04-23 06:13 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	Documentation	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
List of possible ranges for each requirement type is usually listed from wider range to narrower in README.effects. Ranges "City" and "Traderoute" are listed in wrong order for CityStatus requirement.			

History

#1 - 2020-04-26 09:14 PM - Marko Lindqvist

- Status changed from New to Resolved

There's patch for this as pull request in <https://github.com/freeciv/freeciv/pull/21>

#2 - 2020-04-27 03:08 AM - Marko Lindqvist

- Assignee set to Marko Lindqvist

#3 - 2020-04-28 01:04 PM - Marko Lindqvist

- Status changed from Resolved to Closed