

Freeciv - Bug #874450

dai_hunter_try_launch() doesn't respect align rules

2020-05-20 08:11 PM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	AI	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
dai_hunter_try_launch() calls unit_transport_unload_send() without checking if it is legal.			

History

#1 - 2020-05-20 08:16 PM - Sveinung Kvilhaugsvik

- File 0009-dai_hunter_try_launch-respect-align-rules.patch added
- Status changed from In Progress to Resolved

#2 - 2020-05-22 11:33 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

Files

0009-dai_hunter_try_launch-respect-align-rules.patch	1.62 KB	2020-05-20	Sveinung Kvilhaugsvik
--	---------	------------	-----------------------