

## Freeciv - Feature #875245

### move cost: separate embark from enter city

2020-05-27 12:11 PM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	0%
<b>Category:</b>	General	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Disembark was separated from leaving port as a part of hrm Feature <a href="#">#848684</a> . Keep the move cost the same for both cases.			

#### History

##### #1 - 2020-05-27 12:12 PM - Sveinung Kvilhaugsvik

- File 0013-Separate-Load-from-enter-city.patch added
- Status changed from In Progress to Resolved

##### #2 - 2020-05-29 09:07 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

#### Files

0013-Separate-Load-from-enter-city.patch	1.45 KB	2020-05-27	Sveinung Kvilhaugsvik
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