

## Freeciv - Feature #875439

### Add the new UnitState property "MovedThisTurn"

2020-05-28 03:11 PM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	0%
<b>Category:</b>	General	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			
Requested by nef at the Freeciv forum.			

#### History

##### #1 - 2020-05-28 03:11 PM - Sveinung Kvilhaugsvik

- File 0015-Add-the-new-UnitState-property-MovedThisTurn.patch added
- Status changed from In Progress to Resolved

##### #2 - 2020-05-30 10:28 AM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

#### Files

0015-Add-the-new-UnitState-property-MovedThisTurn.patch	4.6 KB	2020-05-28	Sveinung Kvilhaugsvik
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