

## Freeciv - Feature #877184

### Action reasoning API clean up

2020-06-09 06:58 PM - Sveinung Kvilhaugsvik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sveinung Kvilhaugsvik	<b>% Done:</b>	0%
<b>Category:</b>	General	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		

#### Description

Rename `univs_have_action_enabler()` to `action_univs_not_blocking()`, move it to the action reasoning section of the header and have it take its action parameter as an action rather than as an action id.

Remove `action_blocked_by_situation_act()` and `action_blocked_by_situation_tgt()`. Their intended use cases are, as far as I can remember, covered by `action_univs_not_blocking()`.

#### History

##### #1 - 2020-06-09 07:20 PM - Sveinung Kvilhaugsvik

- File `0024-Action-reasoning-API-clean-up.patch` added
- Status changed from *In Progress* to *Resolved*
- Sprint/Milestone set to 3.1.0

##### #2 - 2020-06-11 09:51 PM - Sveinung Kvilhaugsvik

- Status changed from *Resolved* to *Closed*

#### Files

0024-Action-reasoning-API-clean-up.patch	26.3 KB	2020-06-09	Sveinung Kvilhaugsvik
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