

Freeciv - Feature #877543

Make not fortified hard req obligatory

2020-06-14 07:30 AM - Sveinung Kvilhaugsvik

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sveinung Kvilhaugsvik	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
The action "Fortify" has a hard requirement that the actor can't already be fortified. Make it visible.			

History

#1 - 2020-06-14 07:35 AM - Sveinung Kvilhaugsvik

- File 0002-Make-not-fortified-hard-req-obligatory.patch added
- Status changed from In Progress to Resolved

#2 - 2020-06-15 08:42 PM - Sveinung Kvilhaugsvik

- Status changed from Resolved to Closed

Files

0002-Make-not-fortified-hard-req-obligatory.patch	9.68 KB	2020-06-14	Sveinung Kvilhaugsvik
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