

Freeciv - Feature #891559

sdl2 coding style: Rename pCityDlg as pcity_dlg

2020-10-18 07:54 PM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	gui-sdl2	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
Rename sdl2-client pCityDlg as pcity_dlg. coding_styler.sh from Feature #891558 used for the rename.			

History

#1 - 2020-10-18 07:58 PM - Marko Lindqvist

- File 0014-sdl2-Rename-pCityDlg-as-pcity_dlg.patch added
- Status changed from In Progress to Resolved

Targeting to master only. Arguably it would make sense to do this for all branches to make diff between branches smaller, and thus making porting future patches between branches easier.

#2 - 2020-10-22 03:06 PM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

0014-sdl2-Rename-pCityDlg-as-pcity_dlg.patch	48.4 KB	2020-10-18	Marko Lindqvist
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