

Freeciv - Feature #897851

Rename aisettler.[ch] as daisettler.[ch]

2020-11-17 04:32 AM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	AI	Estimated time:	0.00 hour
Sprint/Milestone:	3.1.0		
Description			
Default AI component files should be named dai*, not ai*, but that's generally not a high priority thing and would be quite disruptive (for patch compatibility, esp over branches) if done all at once. Next step should be renaming aisettler.[ch] as daisettler.[ch]. It has higher priority than other files because there is also advsettler module.			

History

#1 - 2020-11-17 04:42 AM - Marko Lindqvist

- File 0025-Rename-aisettler.-ch-as-daisettler.-ch.patch added
- Status changed from In Progress to Resolved

#2 - 2020-11-23 04:56 PM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

0025-Rename-aisettler.-ch-as-daisettler.-ch.patch	6.8 KB	2020-11-17	Marko Lindqvist
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