

## Freeciv - Feature #909028

### sdl2 coding style: Improve gui\_mouse.c and gui\_string.c coding style

2020-12-24 03:55 AM - Marko Lindqvist

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Marko Lindqvist	<b>% Done:</b>	0%
<b>Category:</b>	gui-sdl2	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	3.1.0		
<b>Description</b>			

#### History

##### #1 - 2020-12-24 03:58 AM - Marko Lindqvist

- File 0036-sdl2-Improve-gui\_mouse.c-and-gui\_string.c-coding-sty.patch added
- Status changed from In Progress to Resolved

##### #2 - 2020-12-29 01:22 AM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

#### Files

0036-sdl2-Improve-gui_mouse.c-and-gui_string.c-coding-sty.patch	10.3 KB	2020-12-24	Marko Lindqvist
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